

Complexity in the context of information systems project management

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Abstract

Complexity is an inherent attribute of any project. The purpose of defining and documenting complexity is to enable a project team to foresee resulting challenges in a timely manner, and take steps to alleviate them.

The main contribution of this article is to present a systematic view of complexity in project management by identifying its key attributes and classifying complexity by these attributes. A “complexity taxonomy” is developed and discussed within three levels: the product, the project and the external environment.

Complexity types are described through simple real-life examples. Then a framework (tool) is developed for applying the notion of complexity as an early warning tool.

The article is intended for researchers in complexity, project management, information systems, technology solutions and business management, and also for information specialists, project managers, program managers, financial staff and technology directors.

Keywords: Complexity, project management, systems approach, information systems

Introduction

For five decades, complexity has been acknowledged as a critical project dimension (Baccarini 1996). Since the admitted failure of many large systems, including IT systems (Charette 2005; Standish 2013; Daniels and LaMarsh 2007), the causes have been widely studied. Such analyses have been conducted not only at the business level — where cost overrun losses can be astronomically high — but also in the failure of these systems to deliver their critically needed product and strategic objectives. There have been several well-funded and supported efforts to analyze and promote new methods of *complex project management* (US National Academy of Sciences Transportation Research Board 2012; Shane, Strong & Gransberg 2012; International Center for Complex Project Management Task Force 2013). These efforts are also driven by increased focus on overall project success, not just the “Iron Triangle” of *function, cost* and *schedule* (PMI 2013). A wider definition of project success (Howsawi et al. 2014) may also lead to new methods to ensure previously under-recognized implicit goals are attained as well.

The causes of complexity in projects are multiple. A good summary of the factors creating complexity is given by the International Centre for Complex Project Management Task Force:

The intrinsic complexity of projects, in part, is driven by political, social, technological and environmental issues, as well as including end user expectations which may change dramatically over the project life-cycle. Indeed, even minor projects can be complicated by hierarchical, siloed, and unnecessarily competitive organisational arrangements, wherein communication and trust can break down (ICCPM 2013, p.14).

This article will narrow the focus to a discussion of *complex* IT projects/systems and their implementation using new paradigms for project management, together with an overall definition of the success of such complex projects. Complexity for IT projects should be defined in a way that will help to focus on potential challenges specific to that field. This sharper focus on the underlying complexities in IT and their impact on a project will help project managers looking for more specific guidance.

First, the authors survey the literature on complexity. Then a framework for the understanding and analysis of the behaviour of such projects is presented. The framework identifies various aspects of complexity, with a process for mitigation of resulting challenges. Next, two projects the authors have managed are used as examples of how the proposed framework can be applied. Finally, possible extensions to the framework are presented, proposing calibration by users based on data from existing and future projects.

What is complexity?

Pigagaite, Silva & Hussein (2013), indicate there are “at least 31 definitions of complexity”. The term complexity is often used “because of the lack of a more appropriate expression describing the interrelated features which affect a project’s life cycle” — in other words, as a catchphrase for many aspects of systems that we do not understand or are not able to manage.

Intuitively, synonyms for complexity are “intricate”, or “difficult”. Antonyms include “simple”, “well-understood” and “straightforward”. The term has different interpretations in different domains of knowledge, such as computational, systems and biological complexity (Bar-Yam 1997). In the business literature it is often “a state between order and chaos” (Kurtz and Snowden 2003). A complex system is one in which at least two parts interact dynamically to function as a whole (Serrat 2010).

To distinguish between complex and merely complicated: “Complicated systems have a large number of components with well-defined relations and roles, which are linear and fixed along time. Complex systems have usually a large number of components with non-linear relations and roles that evolve along time” (Olmedo 2010).

This reaches its zenith with software-driven appliances, where the large number of coded logic decisions and behaviours is hidden from our view or understanding, behave non-linearly (“why did this query take so long?”) and change regularly — hence surely a complex artefact. A good mental model to distinguish complexity from other system qualities is the Cynefin Framework – Table 1 (Kurz and Snowden, 2003).

Table 1 – The Cynefin Framework (Kurtz and Snowden, 2003)

Complex	Knowable
Cause and effect are only coherent in retrospect and do not repeat Pattern management Perspective filters Complex adaptive systems Probe-Sense-Respond	Cause and effect are separated over time and space Analytical/Reductionist Scenario planning Systems thinking Sense-Analyze-Respond
Chaos	Known
No cause-and-effect relationships are perceivable Stability-focused intervention Enactment tools Crisis management Act-Sense-Respond	Cause-and-effect relationships are repeatable, perceivable, and predictable Legitimate best practice Standard operating procedures Process reengineering Sense-Categorize-Respond

There are different concepts of complexity and its definition is bounded by other possible system states like knowability and chaos. The variety of definitions for complexity in the literature span many aspects of human cognition including:

- Our ability to mentally decompose the whole into understood parts (Albers 2011, Coulson, Barki and Pare 2013).
- Our ability to sensually detect (see, hear, etc.) or — by mental analogy to sensory experiences — deduce the function of the component parts (Bar-Yam 1997).
- Our ability to abstractly understand how the individual components work together to function as a more complex assembly. This is a well-accepted definition of complexity — the unpredictable interaction among component parts (Kurtz and Snowden 2003, ICCPM 2013).
- Our human physiological and psychological limitations to deal with multiple component parts. For example “the rule of seven” items in short-term memory, as with telephone numbers (Miller 1956, Simon 1974, Warfield 1988).
- Our lack of correct intuition of how physical systems with memory or energy storage behave, which can be “chaotic”. (Sussman 2007, Bar-Yam 1997).
- In the domain of IT projects and IT project management, project managers are being asked to deliver systems of unprecedented scope (functionality, number of users, 24x7 operation), that operate globally and are maintained across a rapidly evolving technological environment (e.g., versions of web browsers, databases, etc.), while remaining operational through what are sometimes decades of enhancement (Charette 2005, Geraldi, Maylor and Williams 2011, Gregory and Piccinini 2013, ICCPM 2013, Leukert et al. 2012).

It should be noted that complexity could be managed through decomposition, encapsulation and the definition of interfaces to the encapsulated component(s). Encapsulation into “black boxes” can reduce the complexity due to scale by packaging components together with reduced perceived complexity; a common example being the use of subroutines in computer programming that are called upon for repeated, discrete tasks/calculations. However, the

potential resulting increase in the complexity of the interface to the newly encapsulated item can in itself become complex.

The traditional approach to complex IT projects and IT project management is based on size, cost and duration (PMI 2013). Size is somewhat controversial, as there can be many participants and participating stakeholder organizations for a project — but no complexity. A novel approach gaining popularity relies on the understanding of the project team as a temporary knowledge exchange group and social networks (Kurtz and Snowden 2003). Detailed discussions of the complexity of IT systems and projects can be found in Geraldi, Maylor and Williams (2011) and Gregory and Piccinini (2013).

Purpose and scope of the study

The purpose of this study is to analyze the notion of complexity in the context of a systems approach to project management and to develop a framework that can be used by project management practitioners and researchers to:

- Identify complexities
- Understand the challenges complexities present
- Deal with the challenges by implementing solutions that alleviate complexities.

The scope of this study includes considerations that are applicable to both private and public sectors at all levels: federal, provincial/state and municipal (Treasury Board of Canada Secretariat 2010, 2013a, 2013b; Haupt 2003; U.S. National Academy of Sciences Transportation Research Board 2012; Shane, Strong & Gransberg 2012), as well as using the method for critical thinking and inductive reasoning (Jackson 2011, McNabb 2013).

Most considerations of complexity are generic and applicable to any field. However, the focus here is on information systems/solutions. Information systems are understood as integrated complexes that include computers (hardware, software), means of communication, people, and business processes, e.g., enterprise resource planning (ERP), enterprise content management (ECM), business intelligence (BI) or customer relationship management (CRM) systems.

Literature review

The most popular document used by project managers and project team members is the Project Management Body of Knowledge (PMI 2013). The notion of complexity is mentioned many times in the *PMBok 5th edition* (PMI 2013). The term *complexity* is used 21 times. The adjective *complex* is used 16 times. The term *complexity* is mostly used to characterize a project: project complexity or complexity of a project. Often, the term is used in conjunction with project size (the term *size* is also not defined). Most often, *complex* is used in relation to a project, but it is used also as an adjective with products, services, results, processes, and procurements.

The PMBoK indicates that several project characteristics depend on complexity (among other attributes):

- The number of phases, the need for phases, and the degree of control applied (PMI 2013, p. 41).
- The project management plan's content (PMI 2013, p. 74).
- The size of the project charter (PMI 2013, p. 74).

- The applied level of change control (PMI 2013, p. 96).
- The level of detail for work packages (PMI 2013, p. 128).
- The cost and accuracy of bottom-up cost estimating (PMI 2013, p. 205).
- The need for formal or informal project performance appraisals (PMI 2013, p. 282).
- The number of stakeholders (PMI 2013, p. 394).

Despite frequent use, the term *complexity* is not formally defined in the PMBoK. Only one indicator or attribute of complexity has been identified. In the project communications chapter the number of potential communication channels or paths serves as an indicator of the complexity of a project's communications (PMI 2013, p. 292). The only recommendations provided to deal with complexity or to reduce complexity are generally to advocate iterative and incremental life cycles when an organization needs to manage changing objectives and scope (PMI 2013, p. 46). Based on the analysis of the usage of the term complexity in the PMBoK, it can be concluded that it is used to imply the scale of the project (where scale is different from the size of the project). Lack of clarity in the PMBoK regarding the nature of complexity and how to deal with it has a negative impact on practitioners.

In the academic literature, there are two notions prevailing to describe project complexity. These notions were stated by Baccarini in arguably the first review paper covering research results on project complexity from the late 1960s to mid-1990s (Baccarini 1996). The first notion stems from systems theory that project complexity can be defined as consisting of many varied interrelated parts. The second notion acknowledges that *difficulty* (complicatedness, intricacy) is also used to characterize complexity. However, this attribute was considered subjective and unreliable and in some later publications was separated from complexity, thus narrowing the scope of the phenomenon (Williamson, 2011). Baccarini's (1996) approach is to explicitly define complexity as the numbers of tasks, levels, inputs, etc. These numbers are objective and measurable. However, by dismissing complicatedness, these scale attribute numbers alone tend to miss certain other inherent aspects of complexity. Relying only on the numbers creates a risk of focusing only on the size.

The paper by Leukert et al. (2012) provides an example of characterizing complexity largely by numeric attributes, e.g., number of users, number of use cases, number of function points, number of user departments, number of infrastructure products (databases, operating systems), number of infrastructure services, number of infrastructure requirements. Pich, Loch and Meyer (2002) support a more generic position that complexity stems from the interaction of too many variables so that project teams are unable to evaluate the effects of individual actions.

When project management practitioners are asked an open-ended question about the main source of complexity, their answer is "the main challenge is the people" (Pigagaite, Silva & Hussein 2013). That testifies to the fact that practitioners' understanding of complexity goes beyond a system-only vision and includes complicatedness. Finally, Coulon, Barki and Pare (2013) present complexity as resulting from unexpected events.

It must be acknowledged that there have been many philosophical discussions on the nature of complexity, chaos, and the knowledge-based aspects ("know-ability", "un-know-ability") of so-called "complex", "chaotic", "self-organizing", and "non-linear" systems, as well as risk, and

uncertainty (Horgan 1995; Sussman 2000; Sussman 2007; Foster, Kay and Roe 2001; Kurtz and Snowden 2003). This discussion spans many research areas such as biology (Solé and Goodwin 2000; Loughlin 2012), Geology (complex systems in the geosciences 2010), electronics (Axelsson 2002), and human organizations (Bar Yan 1996) including healthcare (Haupt 2003; Atun 2012). Many of the insights from this research have yet to be applied to the domain of IT projects, or be considered in our proposed complexity framework.

Table 2 shows complexity attributes from a variety of sources with an emphasis on business (i.e. project management), engineering and IT project complexity, across all the life cycle phases: planning, design, creation, and operation and maintenance.

Table 2 Complexity attributes

Complexity Attribute	Reference
Structural (Scale)	Baccarini 1996; Xia and Lee 2004; Turner and Müller 2006 Remington and Pollack 2007; Gerald, Maylor & Williams 2011; Albers 2011; PMBOK 2013; Gregory and Piccinini 2013;
• Number of users. Function	Leukert et al 2012
• Number of use-cases, function points. Function	Leukert et al 2012
• Number of user departments. Function	Leukert et al 2012; Turner and Müller 2006
• Multiplicity of geographical locations at which work is performed	Gregory and Piccinini 2013
• Interfaces. Inter-connections	Leukert et al 2012; Albers 2011
• Number of Data Elements	Leukert et al 2012
• Number of Components	Pigagaite, Silva & Hussein 2013
• Number of infrastructure products (databases, operating systems). Technology	Leukert et al 2012; Albers 2011
• Number of infrastructure services. Technology	Leukert et al 2012
• Number of infrastructure requirements. Technology	Leukert et al 2012
Technological	Baccarini 1996; Tatikonda and Rosenthal 2000; Remington and Pollack 2007; Gregory and Piccinini 2013
• Technology novelty (technological newness)	Kim and Wilemon 2003; Pigagaite, Silva & Hussein 2013
• Interdependency of technologies. Interfaces between various systems/subsystems	Pigagaite, Silva & Hussein 2013
Organizational	Baccarini 1996; Thomas and Mengel 2008; Gregory and Piccinini 2013

Complexity Attribute	Reference
Project Management	Pich, Loch & Meyer 2002; Thomas and Mengel 2008
• Size of the project	Turner and Müller 2006; Müller, Geraldi & Turner 2007
• Leadership style	Pigagaite, Silva & Hussein 2013
• Task ambiguity	Pigagaite, Silva & Hussein 2013
• Scope changes	Müller, Geraldi & Turner 2007
• Internal complexity of project elements	Ramasesh and Browning 2014
• Lack of robustness of project elements	Ramasesh and Browning 2014
Uncertainty	Pich, Loch & Meyer 2002; Atkinson, Crawford & Ward 2006; Geraldi, Maylor & Williams 2011; Pigagaite, Silva & Hussein 2013
• Knowable /Unknowable	Kurtz and Snowdon 2003; Gruhn and Laue 2006
• Goals and methods	Turner and Cochrane 1993; Williams 1999
• Requirements uncertainty	Nolan, Abrahão, Clements & Pickard 2011; Michalik, Keutel & Mellis 2014
• Environmental uncertainty	Gul and Khan 2011
• People uncertainty (social interactions, rules of interactions)	Gul and Khan 2011
Ambiguity (lack of clarity)	Pich, Loch & Meyer 2002; Gregory and Piccinini 2013
End-Users	
• Willingness to adapt. Ability to contribute.	Pigagaite, Silva & Hussein 2013
Dynamics	Xia and Lee 2004; Geraldi, Maylor & Williams 2011; Gregory and Piccinini 2013
Pace (temporal dimension)	Dvir, Sadeh & Malach-Pines 2006; Geraldi, Maylor & Williams 2011
Constraints of the objectives, resources or environment	Remington and Pollack 2007; Dunović, Radujković & Škreb 2014
Socio-political	Geraldi, Maylor & Williams 2011; Klein 2012
• Stakeholders	Turner and Müller 2006; Maylor, Vidgen & Carver 2008
• Diversity of expectations, needs	Pigagaite, Silva & Hussein 2013
• Stakeholder (end-users, developers) perception gaps	Jiang, Klein, Wu & Liang 2009
• Cultural complexity	Browaeyns and Baets 2003; Klein 2012; Ochieng, Price, Ruan, Egbu & Moore 2013
• Behavioural, personalities of team members, complexity of interaction	Geraldi and Adlbrecht 2007; Remington and Pollack 2007; Geraldi, Maylor & Williams 2011

Complexity framework

Complexity is an inherent attribute of any project, (even seemingly simple projects are just those with low complexity). Our intention therefore is to define and document complexity in a way that will facilitate the building of an early warning tool allowing project managers and teams to focus on high-risk areas and aspects of the project, in order to prevent and alleviate future issues/problems that are complexity-related.

It has been observed that complex projects should be described and investigated as systems-of-systems (SoS) (Gorod, Sauser & Boardman 2008, Zhu & Mostafavi 2014), and earlier by Flood and Jackson (1991). As the SoS principles, practices and methodology are still being developed, there are no universally accepted approaches or definition.

The SoS configuration we chose for our complexity framework is illustrated in Figure 1. It shows three interrelated systems. The first system, External Environment, includes: stakeholders internal and external to the company and project; the enterprise with its mission, goals, and objectives; and end-users of the information system. There are two main reasons for identifying External Environment as a separate system in our SoS-based complexity framework: primarily, its importance for the success of the project; secondarily, lack of control from the project team over elements of this system. The second system in the framework, the Project or Internal Environment, includes activities undertaken to develop or implement an information system, as well as the project team and project processes. Finally, the third system is the Product or information system that is being implemented and all of its components or subsystems such as software, hardware, etc.

These three interrelated systems in the complexity framework are used for grouping/clustering complexity attributes. Depending on the specifics of the project, each of these systems or their component parts may be further decomposed, e.g., if the project has extensive purchasing activities, acquisition may be viewed as a separate system within the complexity framework.

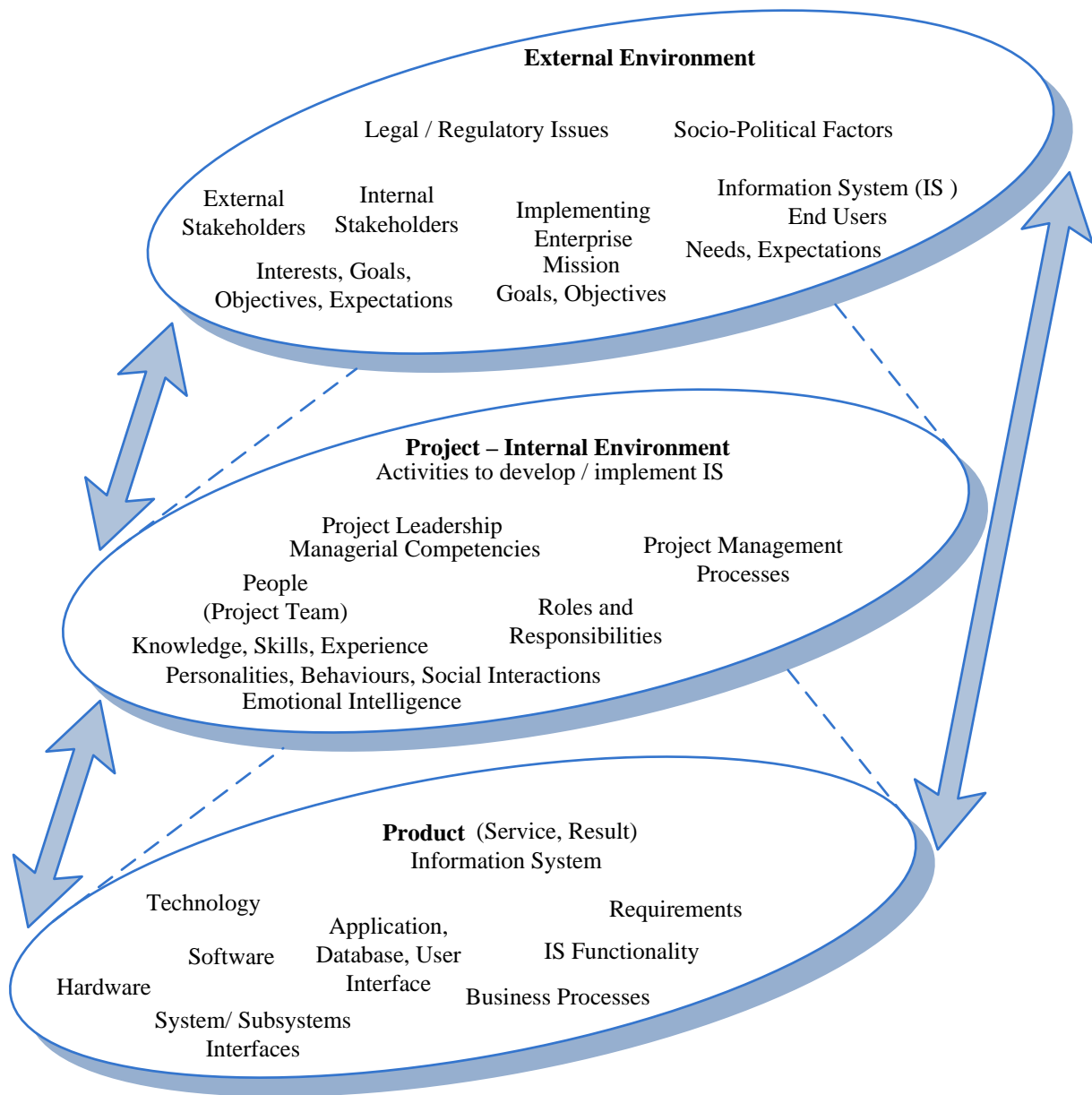


Figure 1. Project as a system of systems for complexity mapping

A process for managing all the specific and interacting aspects of complexity is shown in Figure 2. The intent of Figure 2 is to visualize the suggested approach/process of documenting and dealing with complexities. This approach identifies the types of complexity in the project, but also reveals the challenges associated with specific complexities and suggests practical steps to alleviate or reduce potential consequences caused by these complexities. The process promotes a practitioner-oriented approach. For this reason, a very simple and concise construct has been chosen. Complexity attributes are defined in relation to the criteria of project success and project failure factors (e.g. Hussein 2013; Yeo 2002). The benefit of the suggested process is that a

practitioner is offered a tool to systematically approach complexity issues on a very wide range of IS projects. The second aspect, obviously, is that complexity issues will not be automatically resolved by applying this process. The result will depend on how effective a practitioner is in a specific situation in identifying a complexity, understanding the challenge and conceiving a solution. Each sub-step in the process is not trivial.

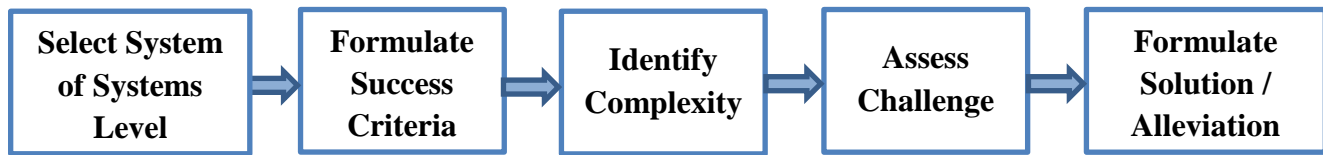


Figure 2. Process for IS project complexity management

The literature review showed that researchers acknowledge the existence of multiple attributes of complexity (summarized in Table 2). It also provided evidence that the complexity body of knowledge is far from being complete or even coming close to saturation — each new published article identifies additional attributes of complexity. Moreover, there is no commonly accepted generalized theoretical complexity framework that would systematically accommodate all known complexity attributes and provide space and directions for incorporating new ones. For the reasons mentioned above, arguably most research papers offer “partial solutions” — valid for certain complexity aspects or project management situations. This article is no exception.

The following criteria were used to select complexity attributes for the framework presented:

- Following a *systems* approach to decomposing, selecting and grouping attributes.
- Utilizing a broad understanding of the notion of complexity tending to include complicatedness as well.
- Adopting a pragmatic approach of selecting attributes that could be used in project management practice (not only in academic theoretical constructs).
- Recognizing the applicability of the attributes to the information systems subject area.
- Preferential selection of attributes that are common, well understood and present in IS development and implementation projects.
- Highlighting attributes that may have potentially fatal consequences to the project.

Certain complexity attributes (e.g., uncertainty, ambiguity, change, dynamics, risks), commonly referred to as complexities, were not included in the framework (at least at this point) for two reasons. First, these independent notions have been explored extensively in the academic literature, and there are well-defined tools and practices to deal with them; often these notions are studied without direct relation to complexity. Second, these notions constitute what could be called “vertical” attributes in relation to our SoS project model — each of these attributes can exist at each and any level of the suggested SoS structure (e.g., uncertainty of the project goals, uncertainty of the responsibilities, uncertainty of the requirements). This study focuses on the attributes specific to individual levels of the model for presentation clarity. This does not mean that these attributes do not fit into the suggested framework or cannot be handled with the suggested approach. They can be handled by the framework in the same way as the other attributes.

The initial version of the completed complexity framework is presented in Table 3. When assessing the challenge presented by a complexity attribute, the focus should be on how project success could be compromised by the complexity, and how project failure may occur. Although the table is self-explanatory, special attention should be paid to the following points: for the External Environment, the two complexity attributes related to stakeholders and end-users merit some discussion. Commonly, researchers state that complexity of a project increases with the number of stakeholders or end-users. However, the root cause of the stakeholder-related complexities stems from when there are contradictory expectations/interests or diversity of goals. This complexity attribute is *stakeholder non-alignment*. It is this non-alignment (which may develop gradually or arise unexpectedly) that the project manager should be carefully monitoring and mitigating. The number of stakeholders by itself may not present a challenge, if their interests and expectations are aligned. But even with just two or three non-aligned stakeholders, the project's overall success may be at risk if this particular issue is not remediated.

Table 3. Complexity framework

System of Systems Level	Success criteria	Complexity Attribute	Challenge	Solution/ Alleviation
External Environment	Appreciation by stakeholders	Stakeholder non-alignment. Weak alignment of stakeholder interests/ goals/ expectations.	Despite the apparent success of the project, there may be no full appreciation. High intensity of these types of complexities may lead to project cancellation.	Early and forthright assessment of interests, expectations and needs. Negotiated, agreed-upon and documented compromises. Continuous monitoring of changes and introduction of adjustments.
	Acceptance and appreciation by end-users	User incongruity. Diversity of user needs and contradictory priorities. Lack of ability to adapt.		

System of Systems Level	Success criteria	Complexity Attribute	Challenge	Solution/ Alleviation
Project – Internal Environment	<ul style="list-style-type: none"> • Completion on time • Completion within budget • Complete scope delivered 	Knowledge and skills gaps. Project team members lack required managerial, technical or project management skills, knowledge or subject matter expertise.	Convincing interested parties that a significant enough gap exists to risk negative reactions of those team members found to be lacking in skills/knowledge. Planned activities may not be completed and overall scope may not be delivered on time and/or within budget.	Defining needed skills as accurately as possible at the project planning/definition stage before team member selection. Identification/ diagnosing of knowledge and skills shortages early in the project. Targeted knowledge transfer and competencies enhancement. This may need to be accomplished by informal mentorships that do not highlight individuals' skill/knowledge deficit to the rest of the team.
		Behavioural disharmony may result from personal, ethnic or religious diversity of the team.	Deteriorating project processes due to ineffective interaction between team members.	Managing team composition, identifying early signs of conflicts.
Product (Service, Result)	Achievement of goals/benefits of the final product defined through the performance measures	Requirements equivocality including technical and business aspects	Lack of unified understanding of the system and customer needs and disparate perceptions of requirements can lead to the product inefficiency.	Progressive verification, elaboration and clarification of the system and end-users requirements. Applying requirements engineering methods.
		Solution intricacy including technology, integration and business processes	Solution may lack required functionality and/or may be under-performing and/or may be non-operational.	Perform end-to-end-testing of the complete solution including IT testing and end-user acceptance testing.

Note: The framework presented here is not intended to be comprehensive at this point.

Application of the framework

Two project examples illustrate applicability of the proposed framework. The examples are based on real projects. However, they were de-identified to avoid proprietary and privacy issues.

Example 1. Project with a combination of complexity attributes

Context

A large organization was involved in implementation of a CRM system. This enterprise-wide project included eight business departments, as well as CEO and PMO offices. A total staff of over 400 people was performing three distinct types of operations: information management, investment control and industry liaison.

Complexity

The project had a combination of stakeholder non-alignment and user incongruity complexities.

Challenges

A variety of the interests of diverse business departments led to a power struggle between the core stakeholders — department heads — regarding the scope and timelines of the project. Diversity of end-user needs complicated the consensus on the initial functionalities.

Solution/Alleviation

Early and forthright assessments of stakeholder interests, expectations and end-user needs were not performed. No stakeholder agreement was negotiated.

Result

This project suffered delays. Executive support was lost. The project was suspended. Neglected complexities led to suspension of a project which, all stakeholders agreed, could have been very profitable for the organization.

Example 2: Project with solution challenge

Context

A large multinational computer software company has the common situation of a database product that runs on a number of computer platforms (i.e., large servers, intermediate branch-size servers, and workstations). Customers have come to expect multiplatform capability, as well as that the product behaves functionally the same (returns the same results) across all platforms. The challenge for this manufacturer is to introduce new versions of the database with enhanced functions that will generate new licensing revenue, as well as significantly enhance performance to compete against other products.

Complexity

The project has a solution challenge, which is to exhibit uniform function (viz., return the same results from queries) on all platforms, combined with complexities of scale. In fact, this family of products (brand) exhibits all the complexity attributes shown in Table 2, as well as those identified below.

- Tens of thousands of customers (scale)
- End-user history: there are at least seven previous versions running in production
- Throughput of millions of transactions per hour in typical customer applications (scale)
- Multiple languages (scale): the product needs to display and store information in most languages used worldwide, using multiple character sets, written left to right and right to left etc.

- Multiple platforms (technological and scale complexity): quality control testing is required with a variety of new and old hardware platforms and operating systems
- Project management of multisite development: as is usual in a multinational software supplier
- Technological inherent complexity — of a code base of tens of millions of lines of code evolved over many years.
- Constraints: of the multiple computing environments in which it runs
- Socio-political interaction across stakeholders, diversity of expectations (new functional requirements), development within a large multi-national corporate environment with competition for resources

Challenges

Organizing the project management team by function is difficult because of the specialized knowledge requirements for each of the different platforms/releases.

Product management needs to compete for resources with other profitable products in the manufacturer's portfolio. The largely environmental complexities of this key component of many customers' larger IT systems need to be continually emphasized to management, in order that appropriate resources are available for new releases of the product. By showing how critical this product is in many customer environments, customer account executives can see how dependent customers are on this component. By also showing new requirements (for example EU and ISO standards, privacy legislation etc.), it can easily be demonstrated how the complexity of a new release of the product is targeted at specific requirements. Resources, risk mitigation, etc. can be planned accordingly.

Solution/Alleviation

Project management in this example is best handled as "portfolio management". This is most effective when a management champion is appointed for each of the product versions, whether a new or historical release (in production), or running on a specific platform. Portfolio management is used to prioritize new customer requirements and assess the impact across specific product, process and environment combinations. For example, it may not be necessary to offer all features on all platforms. The various aspects of the product, such as performance, are also assigned technical champions who plan for and secure resources to ensure their particular aspect of product complexity meets the assigned metrics. Assigning the right technical and other leaders to specific aspects of the portfolio complexity ensures the success of that aspect.

A further helpful tool for this product portfolio is the customer-sanctioned logs of complex transactions against databases. By capturing as much environmental information as possible, as well as the sequence of transactions (search for this information, store that information, etc.), along with timestamps to unravel the sequence of events, it is possible to diagnose and repair very complex technical issues (i.e., unexpected results or delays). It is quite viable for a multiplatform software product to evolve and thrive even in face of the multiple dimensions of complexity.

Discussion

This study focused on identifying individual attributes of complexity. However, the authors acknowledge that real-life projects are prone not only to a single complexity or several individual attributes of different types, but also to combinations of complexities with unpredictable integral impact. Further, interactions with other projects and shared systems can come into play. The proposed framework is therefore not a suggestion to treat projects as standalone entities.

It is true, though, that when practitioners undertake assessment of a project, they inevitably take a snapshot of the complexities, risks, uncertainties, state of interactions etc., as documenting a moving target does not seem realistic. This snapshot may look like a standalone entity, although potential dynamics of the environments and interactions are taken into account. Users of the framework should identify each of the complexity attributes shown, and analyze how they interact within their own specific projects. Once identified, these complexities can be properly managed.

To obtain senior management support, thorough documenting and characterizing of potential project complexities is important. Explaining potential complexities — and the challenges they create — can help secure executive buy-in to specific complexity mitigation strategies at the project planning stage. For complexities that cannot be eliminated, this strategy can secure funding to implement appropriate risk mitigation strategies based on proven, detailed complexity drivers.

Over time, careful tracking of complexity attributes across multiple projects will allow users to develop rules of thumb based on various severities of complexity and project management heuristics. The set of complexity attributes in the framework can also be extended through increased project experience and overarching project mandates such as ISO quality. With respect to IT projects in particular, customer data privacy will increasingly become a source of complexity.

Future research will focus on discovering additional attributes to enrich the complexity framework and on conducting quantitative evaluation of the attributes by involving project management practitioners. Also, further investigation can explore how the framework can be applied to various stages of projects across a wide range of project scale and for a variety of project methodologies in the context of unique organizational and technical environments. It is recommended that the next edition of the PMBoK should elaborate on complexity and processes to deal with it.

Conclusions

Recognizing complexities early on is critical to successful project management. The contribution of this study includes development of a new complexity reduction framework. To apply it to a specific project, a system of systems approach is first used to identify complexity attributes. Resultant challenge(s) are then mapped, followed by documenting and planning for a solution or alleviation of these challenges. The framework is applicable to project management across all domains, although this article discusses it in the context of information systems. Even though the

framework is new, it has been validated in this paper against two projects. The authors welcome use of the framework by the PM practitioner/research community for its further elaboration.

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